

# Handicaps

## How is your handicap calculated?

This club has decided to use the “compscore method” and your current handicap is recalculated every session you play, using the following method:

The % you score in the last 8 sessions you played are recorded. The best score and the worst score are deleted, and the remainder are averaged to give you a handicap %.

Take for example Joe Average.

He scored 59.3, 47.8, 49.5, 45.5, 52.1, 54.6, 56.4 and 45.8 in his last 8 games.

The highest (59.3) and the lowest (45.5) are ignored and the other 6 results are averaged to give a handicap of 51.0%.

Next week he has 51.8%, so the last figure (45.8) is deleted, the new score (51.8) is added. The best and worst are still 45.5 and 59.3, so they are deleted and the new handicap becomes the average of the remaining scores ( 51.8, 47.8, 49.5, 52.1, 54.6, and 56.4 ) which is 52.0, his new handicap for his next game.

## How do we get handicap winners?

Let's take a simple 3 table Mitchell movement.

The teams sitting N/S are:

Bob and Jean with a handicap of 42%

Alan and Betty with a handicap of 52% and

Peter and Mary with a handicap of 63%

On this day the final scores were:

Peter and Mary with 54%

Alan and Betty with 50% and

Bob and Jean with 46%.

After handicaps are taken into account, Bob and Jean are the Handicap winners because they bettered their handicap by 4%. Alan and Betty came second because they scored 2% less than their handicap, and Peter and Mary came last because they scored 9% less than their handicap.

Input E.Quested